Angel Giraldez MASTERGASS

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How to paint a Cyberpunk Figure

Welcome to this step-by-step guide to paint a Cyberpunk figure by Monster Fight!

In this tutorial we will learn how to get a super vibrant and shiny result, using a combination of highly saturated colors and a mixed technique, I mean, airbrush plus brush.

For this figure we will use a color palette from GAME COLOR and MODEL COLOR ranges by Vallejo.

Get ready to dive into the amazing dystopian future of Cyberpunk while bringing this figure to life!



1

First of all, I apply 3 thin layers of Surface Primer 74.602 Black by Vallejo. I am using the Giraldez Infinity airbrush, needle 0.4mm and 1.8BAR pressure. Set your compressor like this.



Additionally, if you are interested in this specially designed to paint miniatures airbrush in collaboration to Harder&Steenbeck, you can get more information at this video of my channel (where I explain all specs) and you can get it here:

https://harder-airbrush.net/pages/giraldez?sca_ref=4445838.6nCBk08KgY



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2._____

I apply two thin layers of ABYSSAL TURQUOISE reference 72.120 by Vallejo over the whole figure.

This will be the main color and will help us to shade the figure later. You can use the airbrush to save time.



3.

To highlight the tights, I do use TUR-QUOISE reference 72.120 by Vallejo, and I take advantage to paint the base color of the hair. Doing it by airbrush you will get a perfect gradient. Do not be afraid of the airbrush and save time using it! ;)







For the next highlight we will use AQUAMARINE reference 72.119 by Vallejo.

Do not worry if this highlight is too big, since we will apply hues to the tights later, reducing the light intensity.

5.

At this step I recommend you protect it with masking tape (for example), to avoid staining them while painting the jacket at step number 7.





6.

Now, paint the hair with EMERALD reference 70.838 by Vallejo. Why now? Because if we do it later, we may stain the jacket (next step).



At this step, use HEXED LICHEN reference 72.015 by Vallejo to paint the base color of the jacket. Do not worry if you stain the hair a little, this will add a nice hue to the whole result.

7.

8.____

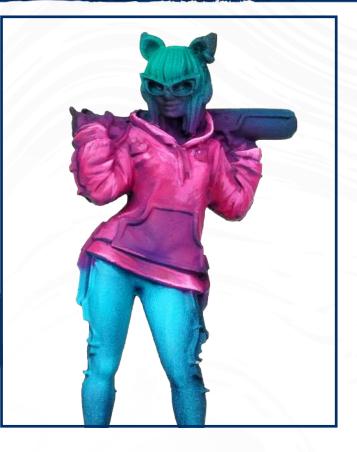
For the first highlight we will use SUNSET RED reference 70.802 by Vallejo, gradually airbrushing thin layers. Please, do not cover the shadow areas :)



9.

To texturize the jacket, avoiding a boring plane surface, I mix 50% SUNSET RED reference 70.802 plus PINK reference 70.958, both from Vallejo. I recommend you use a thin brush; I am using a size 1 from the series S by ARTIS OPUS.

Getting a good gradient effect is not the aim of this step, since we will fix it by glazes later ;)



Apply glazes of SUNSET RED reference 70.802on the transitions to get a good blending.

Thinning down the color in 1 drop of paint per 3 drops of water is quite important.

Additionally, do not miss painting the base color of the skin, using BROWN ROSE reference 70.803 by Vallejo. AS you can see, all the steps are quite simple to follow, how are you? :)

11.

Now we will highlight the skin, how? Mixing the base color BROWN ROSE with SALMON ROSE reference 70.835 by Vallejo.

When you have highlighted the volumes properly (cheeks, nose bridge and jaw) add some points of light to the face.

Finally, to highlight the hair, take LIGHT EMERALD reference 70.755 by Vallejo, little-by-little, by thin layers and then apply a wash of YELLOW GREEN reference 70.954 by Vallejo to enhance the color.



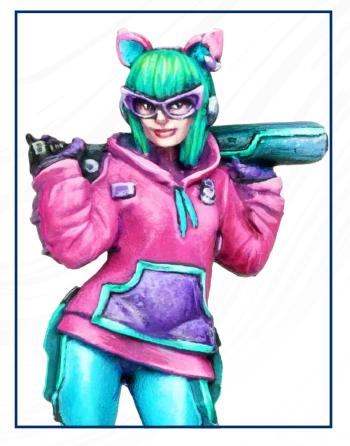


At this step we will retouch some parts of the figure:

12.

• To paint the TIGHTS, apply more lights using a mixture of: 30% AQUAMARINE reference 72.119 and 70% EL-FIC FLESH con reference 72.098, both from Vallejo.

• For the GLASSES and BOOTS, we will use HEXED LI-CHEN reference 72.015 by Vallejo. Then, you should highlight these areas with LUSTFUL PURPLE reference 72.114 by Vallejo.





Finally, force the highlights on the tights, jacket and hair using ELFIC FLESH reference 72.098.

This step is crucial, since it will make the figure stand out, which is what we are looking for, to draw everybody's attention! ;)

14.____

Now, we do use the airbrush again to apply an OSL (Object Source Light) on the back of the figure. This effect will add a COOL effect to the figure, I promise!

With FLUORESCENT ORANGE reference 72.156 by Vallejo, in a 1 drop of paint per 3 drops of water portion. The trick is to gradually apply super thin and soft layers of paint till getting a homogeneous finish.





Final Result.

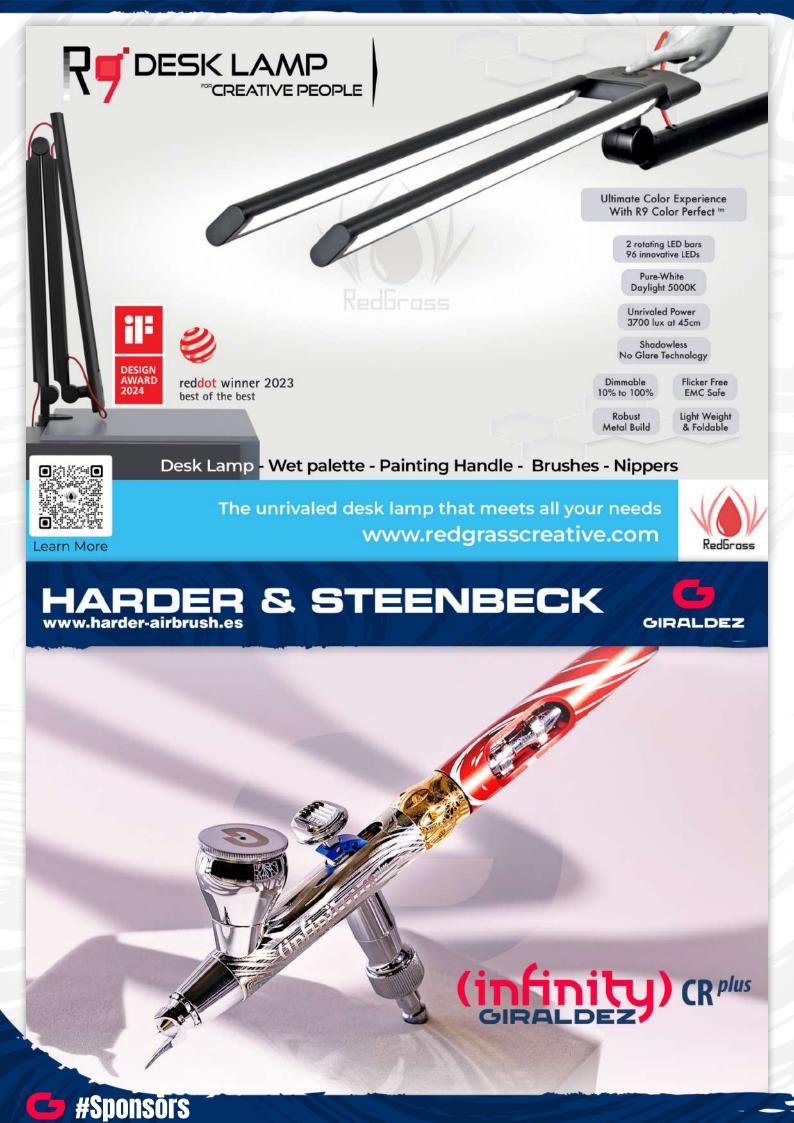
How does it look? Which step did you find the most difficult one? Do not miss to give me your feedback and comment any doubt you may have to allow me to help you.

GIRALDEZ



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Do you know <mark>Giraldez Models</mark>? Discover his incredible figures There's always room for just one more





If you have liked this Masterclass, if you want to learn much more and want to take your painting skills beyond, do not miss my tow books: **VOL.1 y VOL.2**.

Painting better is possible!





