

Angel Giraldez

# MASTERCCLASS



GIRALDEZ



# How to paint Ork Skin

In this month **PDF MASTERCLASS**, I will show you the full painting process of the skin of this Ork, which I decided to paint to celebrate The Orktober 2024. For those of you who have never heard about this event, it is quite simple, it consists on painting an Ork in October, you know, because it is Ork-tober.

As far as I know, the very first time it happened was in 2018 when GAMES WORKSHOP decided to renew the Orks in WARHAMMER 40.000, and since then a lot of painters paint an Ork every year in October, custom that has turned into a new ancestral event for all of us, painters, and seems to have more and more follower every year.

All the brushes I will use are from **ARTIS OPIS** and the **GIRALDEZ INFINITY CR PLUS** airbrush, 0.4mm needle and 1.8 BAR pressure, and all paints I will use are from **PRO ACRYL** brand.



# 1.

First of all, I apply 3 thin layers of Surface Primer 74.602 Black by Vallejo, using the Giraldez Infinity airbrush, needle 0.4mm and 1.8BAR pressure.



# 2.

Using the brush, I paint the base color of the skin with Dark Purple from PRO ACRYL. I apply this color before green because it will be the shadow color

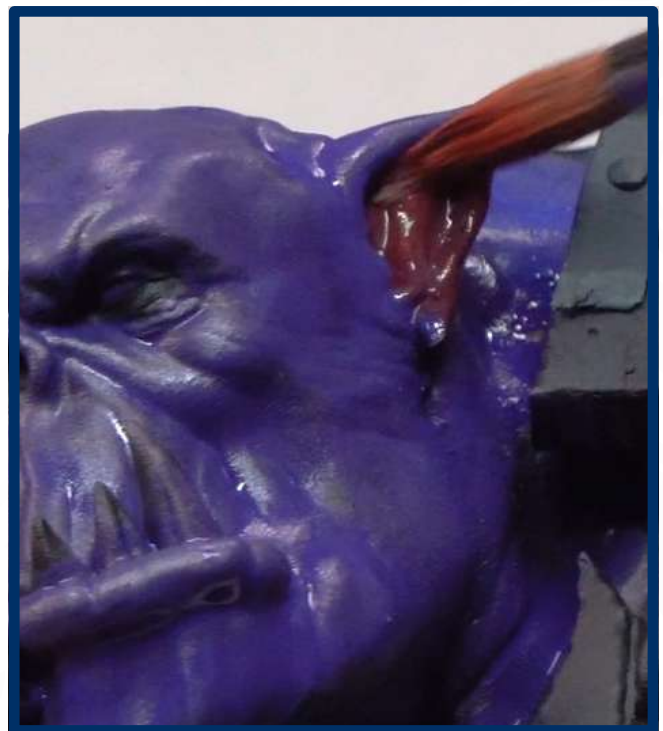
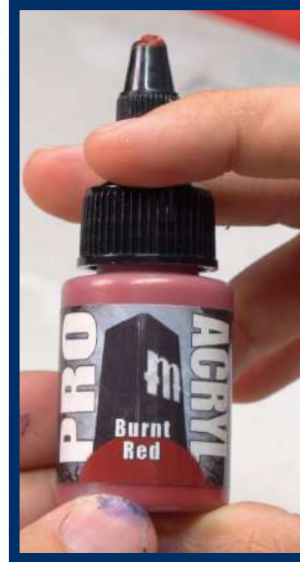






# 3.

Before the color gets dry, I apply Burnt Red from PRO ACRYL inside of the ears, lips and eye bags.



As colors are still wet, they blend perfectly.





# 4.

ly the base color of the skin with Camo Green from PRO ACRYL. This cold green is good for the base color, later, I will use warm green color to highlight it and get a temperature contrast.





Again, by brush, I cover almost the whole surface of the ork skin, leaving only shadow areas unpainted.





# 5.

For the first highlight I will use Yellow Green, which I mix with 5% of Camo Green. Both from PRO ACRYL. This green color contains a lot of yellow, which will make the skin brightness.





Pay close attention that I mark the wrinkles of the face to get an angry expression; keeping in mind the facial expression you want to get is paramount.



I paint by applying spots to simulate texture on the skin, thus I'll get a more realistic skin. Notice I am not taking care of getting perfectly smooth since I will clean them by glazes in the following steps.



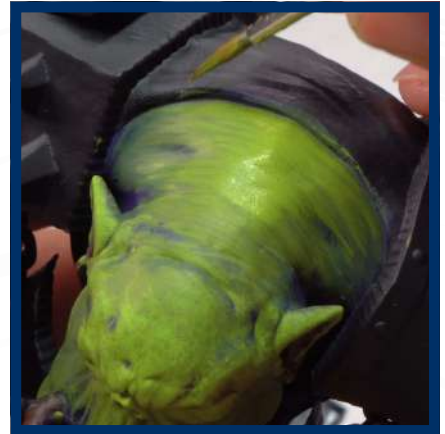


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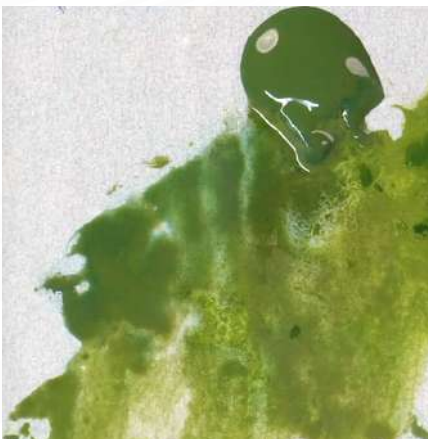
For the second highlight, I add Bright Yellow Green to the previous mixture. As this color contains more yellow we will add more saturation to the mini as well.



At this step the highlights must be slightly smaller than the previous ones, I continue painting by stains to keep adding texture to the skin.



I glaze the midtone transitions with diluted Yellow Green by PRO ACRYL, to get a smoother result.



I add a little red to green to add some tones to the temple.



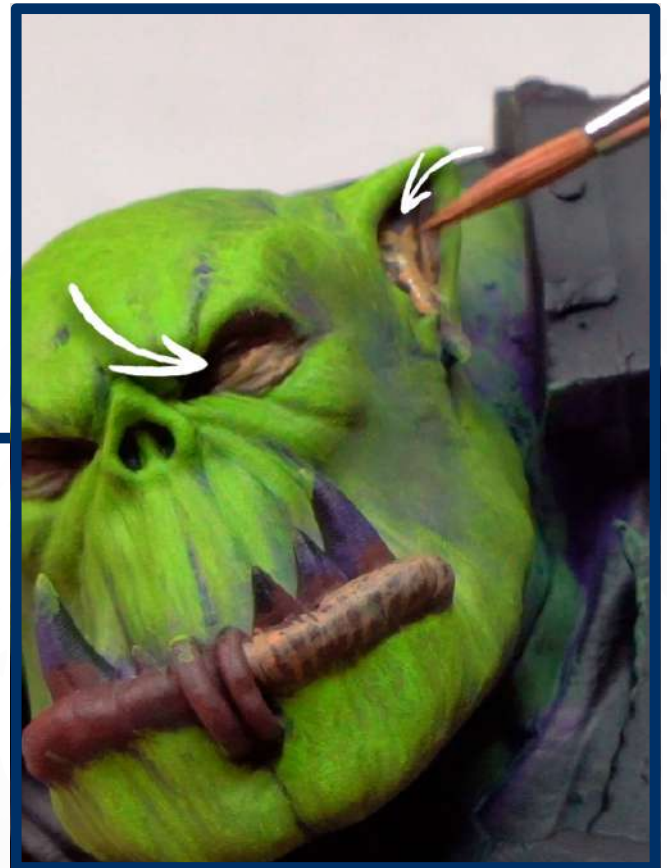
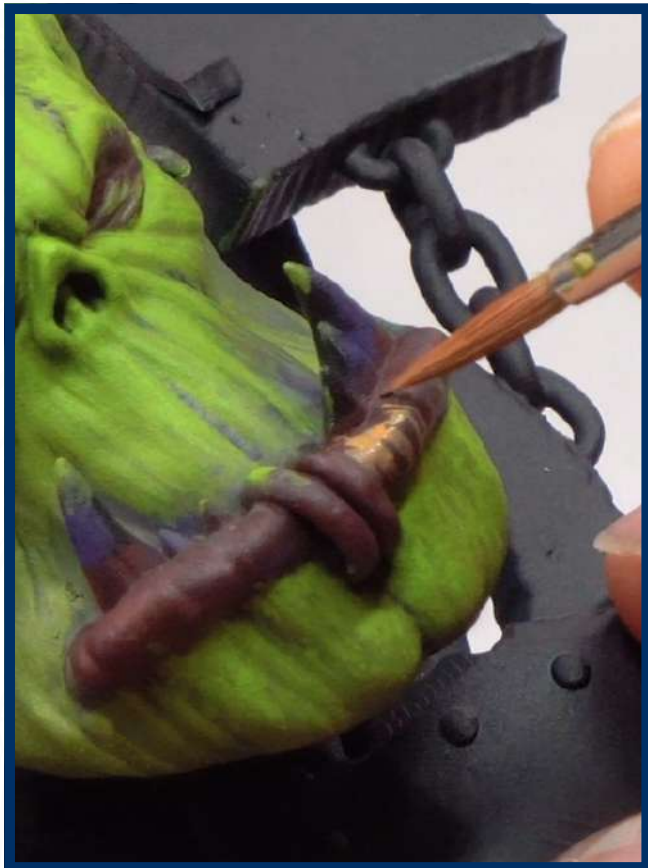


# 7.

I mix Tan Flesh with red and Bright Yellow Green from PRO ACRYL to illuminate the lips, ears and under eye bags.



To add texture to the lips I paint little lines and stains



## 7.2

I blend the colors on the lips with red glazes.



## 7.3

I add hues where skin and lips meet with Pale Pink and Bright Yellow Green.



## 7.4

With a mixture of skin color with a light green, I gradually add tones to the skin.





# 8.

Using a small brush, I highlight the lips, by adding a little white to the previous mixture. Notice that I continue adding texture to the figure, which is important when painting bigger figures.



Once finished with the small textures, I integrate them by glazes. Take your time on this process and load little paint on the brush.

# 9.

I mix Ivory with Bright Yellow Green to continue smoothing the skin highlights.











# 10.

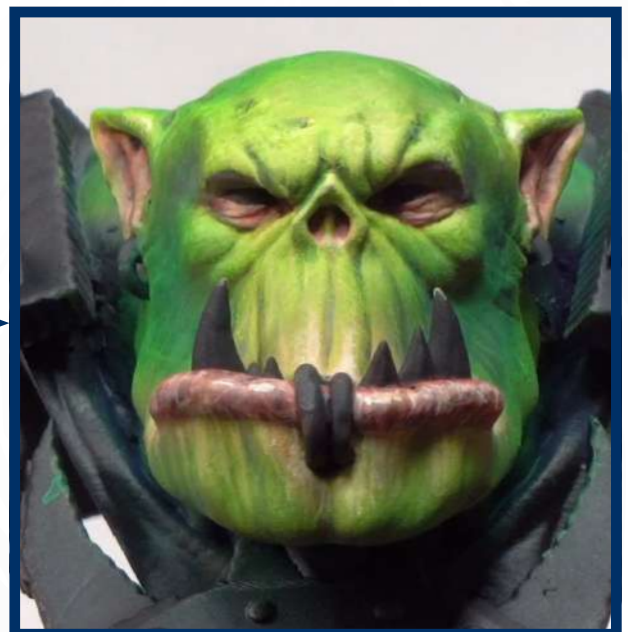
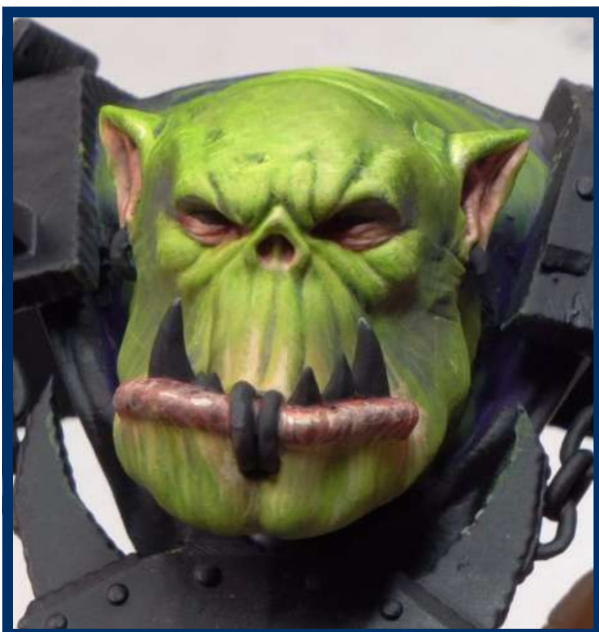
To continue smoothing the lips, I highly dilute red to apply more glazes to the lips..

I also glaze the transition between green and skin tone with this mixture.

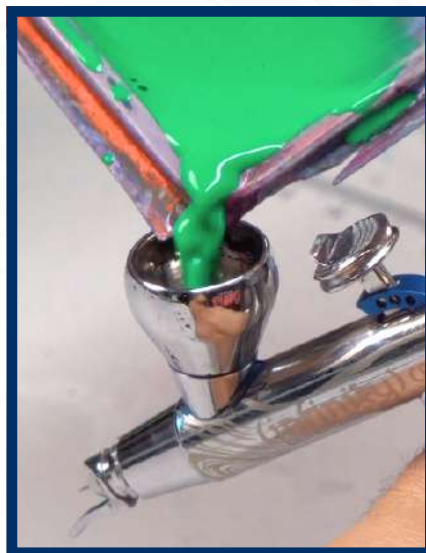
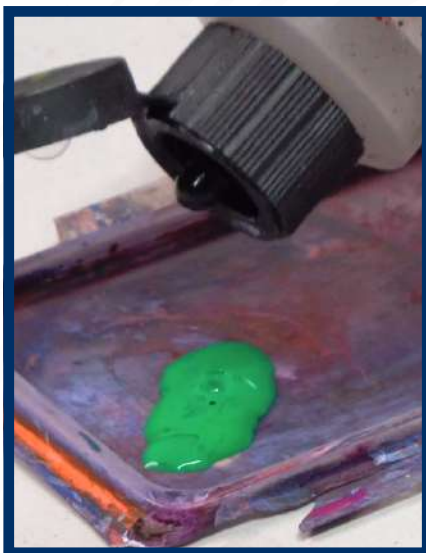


# 11.

Once the texturing process is finished, I move to polish everything by applying tones by airbrush. I highly dilute Green by PRO ACRYL with SPANISH WATER to apply glazes to the skin.



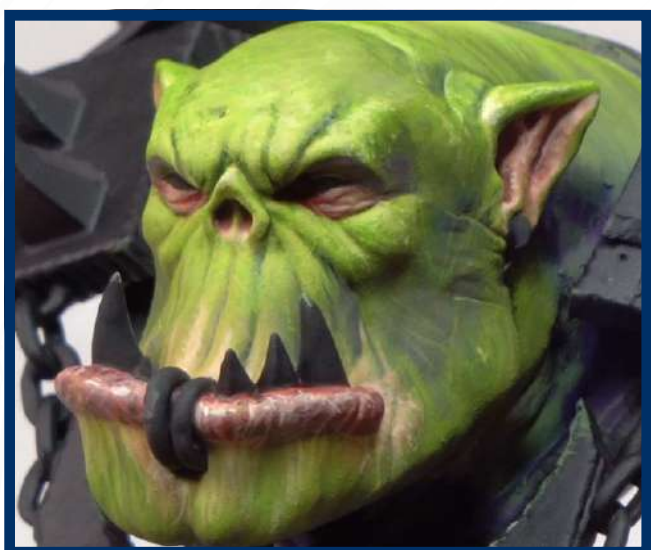




To smooth the transitions, I smoothly apply the hues to midtones, managing the flow of paint with the trigger.



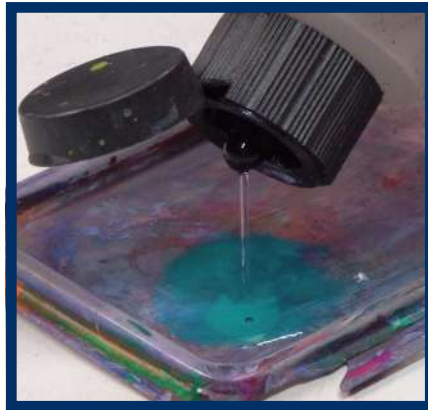
Next, you can behold the difference with the previous step after applying hues by airbrush.



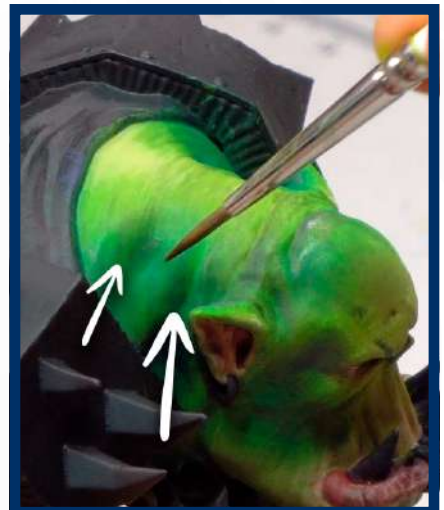
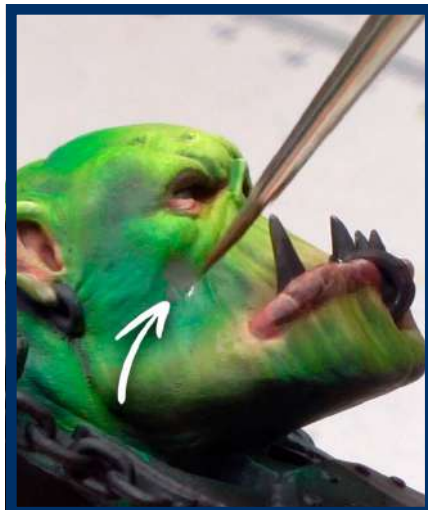


# 12.

At this step I continue adding hues to the skin with Jade by PRO ACRYL, which I highly dilute with SPANISH WATER to airbrush it on the deepest areas of the face, such as under the cheeks and temple.



Using the same dilution, I use the brush to emphasise the hues on temple, checks and neck.



# 13.

To conclude with the highlights, I highly dilute Yellow to some glazes to the highlights, thus I will get a more brilliant skin, but do it very carefully, you have to apply quite thin glazes to smooth all transitions.

Apply this glaze over the same areas as the previous step, but reducing the highlighted area.



Notice how thin the glaze consistency of Yellow is.



Apply the glazes over the most prominent volumes of the figure, for example, tip of the nose, over the lips, forehead, cheeks and ears.



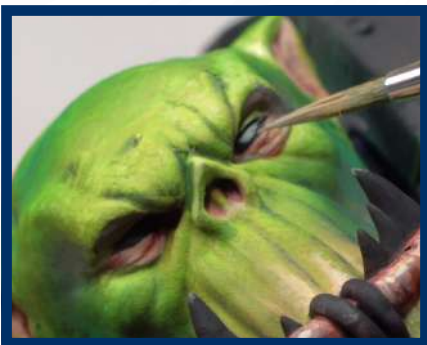


# 14.

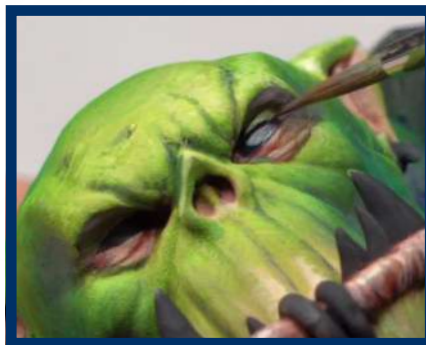
Finally, we will paint the most important part when it comes to painting a bust, the eyes. If you paint them properly, the eyes bring the figure to life.



**Important:** the color of the eyes must be homogeneous, so, be sure to paint them in black or a quite dark color before starting to paint them.



1. Start painting them with an off-white color.



2. Highlight them with White color.



4. Paint a black circle in the middle.



4. Paint the iris in red.



5. Paint the pupil in black.



6. Highlight the iris with a lighter red color or orange.



Finally, apply a white dot in the upper left side of the eye



# Final Photo







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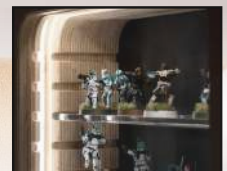
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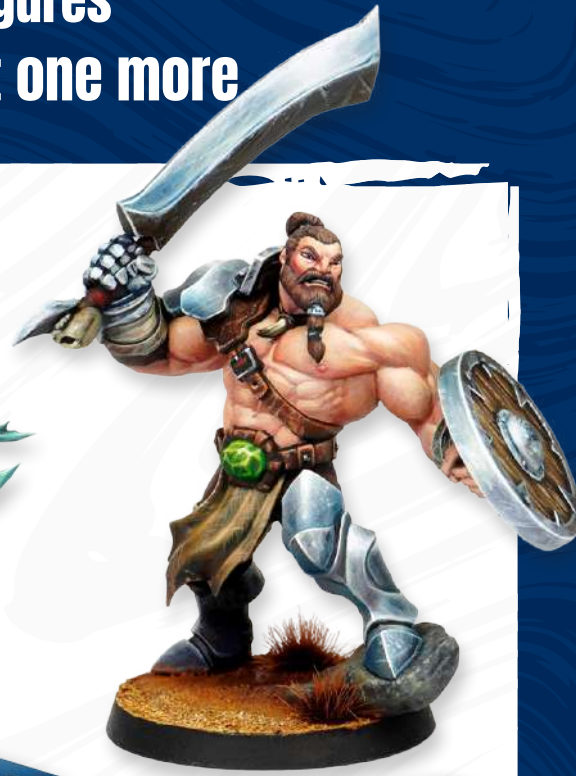
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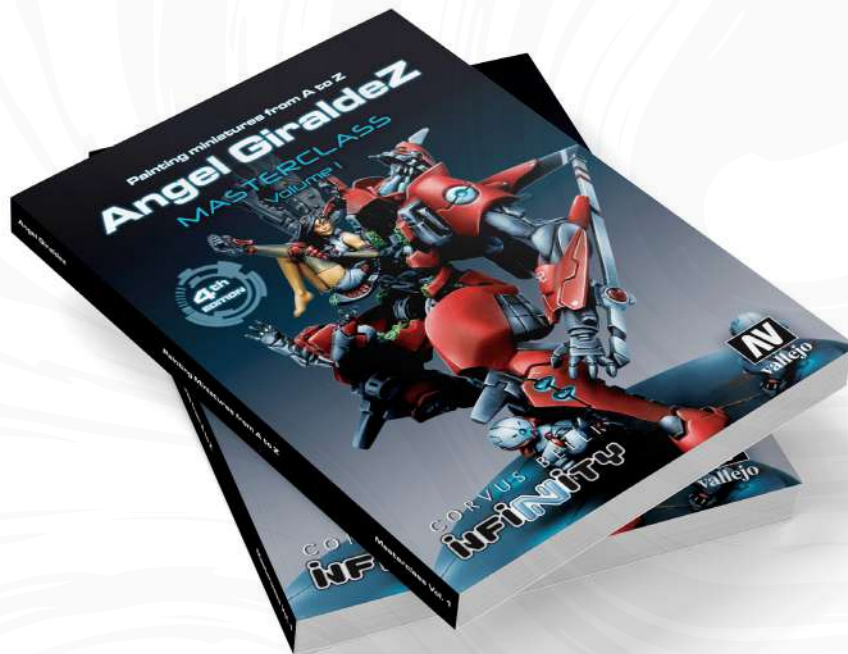


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